Any person who has purchased either the Full Intramural Membership or the Individual/Dual Membership is eligible to participate in Tennis. The following persons are eligible to purchase memberships:

a. Student or employees; individuals associated with Campus Ministry, VCOM, Vet Med; Visiting Scholars; CRC Employees, and Long Term Guests (except Dependents). Such persons are eligible until they withdraw from the University or fail to comply with eligibility guidelines.

b. Alumni are not eligible to purchase the Intramural Membership unless they fall into one of the previous categories mentioned.

**All memberships may be purchased online. To complete your purchase of an intramural membership, you will be required to watch an online video presentation covering the basic policies of the program.**

A. The Game:
Game play will be governed by the rules of the International Badminton Federation (IBF) with the following highlights and modifications. Games will be self-officiated; any disagreements among participants will result in a replay of the point.

B. Toss:
Before starting play, opponents shall toss a coin or spin the racket to determine serve and side. Winner(s) shall have the option of serving, receiving or choosing side of court.

C. Scoring:
1. The winner of a rally or the opposition of a server who commits a fault will be awarded a point after each serve has begun.
2. A winning score in a game of badminton in 21, win by 2 with a max score of 30-29.
3. In order to win a match, a team must win two out of three games.

D. Serving and Receiving Courts:
1. At the beginning of the game and when the score is even, the server serves from the right service court. When the score is odd, the server will serve from the left court.
2. If the serving side wins a rally, the serving side scores a point and the same server serves again from the alternate service court.
3. If the receiving side wins a rally, the receiving side scores a point. The receiving side becomes the new serving side.
4. Players do not change their respective service courts until they win a point when their side is serving.

**Note 1:** The order of the server depends on the score odd or even, same as singles.

**Note 2:** The service courts are changed by the servicing side only when a point is scored. In all other cases, the players continue to stay in their respective service court from where they played the previous rally. This shall guarantee an alternate server.
E. Faults
   1. Faults can occur for a variety of reasons, including:
      a. improper shuttle contact
      b. improper shuttle landing
      c. improper player contact
      d. player misconduct
      e. double hits
   2. Faults will result in a point scored for the opposition of the team committing the fault.

F. Lets
   1. Lets can occur for a variety of reasons, including:
      a. shuttle is caught on top of the net
      b. shuttle is caught in the net
      c. players on both teams fault
      d. if a player is unready for the serve
      e. if teams are unable to come to a decision on a ruling
      f. if the shuttle falls apart
      g. if there is a service court error by both teams
   2. Lets will result in a replay of the previously rally and no point is awarded until the following serve.

G. Service Court Errors
   1. A service court error has been committed if a player has served out of their rotation, if a player has served from the wrong court, or if a player is standing on the wrong court while receiving a serve.
   2. Service court errors can only be enforced if the discovered prior to the next serve.
   3. If the error is discovered and both sides committed it, a “let” will result.
   4. If the offending team won the rally, the error will also be considered a “let”.
   5. If the offending player lost the rally, the error is a null.
**Challenge Ladder Guidelines**

1. Tournament format for various individual/dual sport competitions will consist of a 5-week challenge ladder followed by a single elimination “play-by” tournament. The winner of the single elimination tournament will be considered the intramural champion. **The Intramural Sports Office holds the right to alter single elimination tournament format depending on the number of registered participants for the sport.**

2. You may only challenge up to 3 people ahead of you or below you. This means that if you are at the top the only way you can challenge is down. Vice versa if your at the bottom of the ladder.

3. The Challenge Ladder determines rank for the single elimination tournament. Participants must play at least 3 matches over the 5-week challenge ladder in order to make the elimination tournament. **If you do not play the required matches then you do not qualify for the tournament.**

   *See the chart below for dates that you must have played a minimum number of matches played in order to remain in the ladder. Failure to meet these requirements will result in removal from the ladder.*

<table>
<thead>
<tr>
<th>Minimum # of Matches Played</th>
<th>Date Result Submitted By</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>February 25</td>
</tr>
<tr>
<td>2</td>
<td>March 18</td>
</tr>
<tr>
<td>3</td>
<td>April 2</td>
</tr>
</tbody>
</table>

4. If after two days of trying to e-mail AND call an opponent you do not hear a response, you may submit the match as a forfeit. Individuals or teams that forfeit(s) twice will be removed.

5. Extensions of time to play games are not allowed.

6. Winners must submit results on the website. E-mailed results will not be counted for an individual or team match count. Challenge ladders will be updated daily on the website. The following link will take you to the site where match results may be submitted: [https://goo.gl/forms/ys7ICBKekjrWJtMf1](https://goo.gl/forms/ys7ICBKekjrWJtMf1).

7. You may only challenge teams in your league ladder.

8. It is your responsibility to set up times, places, and dates for which to play. Do not wait until the last minute.
9. There is no gymnasium court time reserved for badminton doubles, however War Memorial Gym 125 has badminton courts set up on Friday evenings from 8:00 PM to 11:00 PM. Teams may also check the availability of War Memorial Gym 125 and reserve gym time by visiting https://www.recsports.vt.edu/visit/reservations.htm.

10. Badminton equipment is available to check out in the War Memorial Hall Sports Rec Info desk located on the 1st floor of War.

11. All matches must be completed and submitted by 8:00am on April 8th. The tournament will start April 10th for those who have played the required number of matches.

12. If you have any other questions, comments, or concerns, please e-mail imsports@vt.edu.